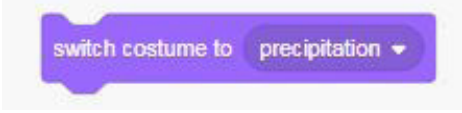
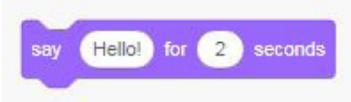


Scratch commands help sheet

Command	Description and hints
	This command changes the costume the sprite is showing, e.g. Precipitation, evaporation etc. <i>Hint : If a stage in the water cycle is missing, perhaps one of these commands has been left out.</i>
	This command makes a sprite move to the coordinates entered. <i>Hint : If a sprite isn't moving correctly check these commands closely.</i>
	This command makes the program wait for the time entered before moving on to the next command. <i>Hint : Without these commands the program might be too quick to watch properly.</i>
	This command repeats the commands placed inside it over and over forever. <i>Hint : Have the right commands be placed inside the loop?</i>
	This command causes the sprite to say the text that has been entered. <i>Hint : Is this command in the correct place within the program?</i>
	This command causes the sound selected to play. <i>Hint : Is this command in the correct place within the program?</i>